

Continuing our ongoing discussion of the colors of war used by the war hosts of Middle-earth, we take a close look at Nick Davis's High Elves and the Moria Goblin hordes of Jason Buyaki.

DARK & LIGHT

A Painting Guide to the Armies of Middle-earth

Nick: The High Elves were the first war host I collected for our lunchtime "In a Flash" gaming league. I was inspired by the ranks of Elves from the Last Alliance scenes in *The Fellowship of the Ring*.

The High Elves are the elite warriors of Middle-earth. With a high fight value and the best bows in the game, they can more than hold their own on the battlefield, which is a good thing, because the High Elves go into most battles outnumbered at least 2 to 1. Here is how I painted my High Elves.

Flesh. Basecoat with Bronzed Flesh. Highlight with Elf Flesh. Finally highlight with a 50/50 mix of Elf Flesh and Bleached Bone.

Armor. Basecoat with Shining Gold. Wash with thinned-down Chestnut Ink. Finally highlight with a drybrush of Shining Gold.

Cloaks. Basecoat with Fortress Grey. Wash with thinned-down Codex Grey. Drybrush with Fortress Grey. Finally highlight with a drybrush of Skull White (just catch the edges of the cloak).

Chainmail & Weapons. Drybrush Chainmail over the black undercoat. Wash with a 50/50 mix of Black and Blue Inks. Highlight with a light drybrush of Mithril Silver.

Robes. Basecoat with Midnight Blue. Wash with Blue Ink. Highlight with Midnight Blue. Finally highlight with Regal Blue.

Leather Harness, Boots, Bows & Other Brown Areas. Basecoat with Scorched Brown. Highlight with a 50/50 mix of Scorched Brown and Snakebite Leather.

Elf Flesh, Shining Gold, Mithril Silver, Fortress Grey & Midnight Blue.



Nick's High Elf Captain and Banner Bearer were simple head swap conversions. He used the bodies of Elrond and Gil-Galad and the heads of High Elf Spearmen.

Nick also used green stuff to sculpt extra hair on the models to hide any gaps.

This banner was taken from a downloadable file on the Games Workshop web site at <http://us.games-workshop.com/LOTR>. The banner was painted with a 50/50 mix of Golden Yellow and Blazing Orange.

Left to Right: High Elf with bow, High Elf with Elf sword, and High Elf with spear.

Elf Flesh, Shining Gold, Mithril Silver, Fortress Grey & Midnight Blue.



Nick Davis's 300-point High Elf war host led by Lord Daverion

Jason: I'm normally a slow and meticulous painter, but I wanted to paint up a horde of Moria Goblins quickly for the lunchtime league. The idea of swamping my opponent with waves of Goblins was really appealing.

Unfortunately, I didn't have much time to paint my Goblins. So I came up with a simple but effective (for me) paint scheme for these little evil-hearted beasts. All of my Goblins were first primed with Chaos Black spray.

Flesh. Basecoat with a 50/50 mix of Camo Green and Codex Grey. Highlight with Rotting Flesh added to the basecoat mix.

Armor & Weapons. Drybrush Tin Bitz over the black undercoat. Highlight with Boltgun metal on the edges of the armor to yield a dark and menacing feel.

Cloth. Basecoat with Scab Red. Highlight with Red Gore.

Weapon Hafts, Bows & Leather. Basecoat with Dark Flesh. Highlight with Vermir Brown.

Jason uses metal Moria Goblins as Captains of his Moria horde.

Left to Right: Metal Moria Goblin Archer, Spearman, and Swordsman.

Quick Tip: Jason has found that, if you add Codex Grey to green or brown colors, you end up with effective Moria Goblin skin tones. Add Rotting Flesh to the basecoat mix for the highlights.

Left to Right: Plastic Moria Goblin Archer, Spearman, and Swordsman.

Codex Grey, Camo Green, Dark Flesh, Scab Red, Tin Bitz & Boltgun Metal.

Right: Moria Goblin King Durburz. Below: Moria Goblin Drum.

Codex Grey, Camo Green, Dark Flesh, Scab Red, Tin Bitz & Boltgun Metal.

The Cave Troll was painted with colors different than those used on the rest of Jason's Moria Goblin horde. Below, Jason explains how he painted his Troll from a Chaos Black undercoat.

Scales. Do the scales first! Basecoat with a 50/50 mix of Chaos Black & Codex Grey. Drybrush with Snot Green. Finally drybrush with Codex Grey.

Flesh. Drybrush with Scorched Brown. Highlight with Bleached Bone.

Chain & Weapons. Basecoat with Tin Bitz. Drybrush with Boltgun Metal.

Loincloth. Drybrush with Bestial Brown. Wash with thinned-down Chaos Black. Drybrush with Bestial Brown.

Scorched Brown, Boltgun Metal, Codex Grey & Chaos Black.



Jason Buyaki's 500-point Moria Goblin horde led by Durburz, the Goblin King of Moria